Mobile App Design – Requirements & Wireframes

# Scenario

You have been asked to design a mobile app for students to record exercise activity, track progress with GPS, and share achievements with friends. The app should be easy to use, visually clear, and make good use of mobile device functions.

# Requirements Grid

|  |  |
| --- | --- |
| Requirement Type | Details |
| Inputs |  |
| Outputs |  |
| Device Functions |  |
| User Needs |  |

# Wireframe Sketch

Use the space below to sketch wireframes for at least three screens:

- Home/Dashboard screen  
- Activity Tracking screen  
- Profile/Progress screen

